

38th TOCPA International Conference



28-30 March 2018, Paris, France

Software development consistently within Time, Scope and Budget.... Is that possible? On-time delivery at 90 %

Edwin Woltering

ORTEC B.V., The Netherlands









Experience



Manager Software

ORTEC - Optimize Your World

Feb 2016 - Present + 2 yrs 2 mos

Managing the ORTEC department for development, support and maintenance of our standard product ORTEC Workforce Scheduling.

Practice the methodology Theory of Constraints - TOC



Senior Business Consultant

ORTEC - Optimize Your World

Apr 2008 - Feb 2016 + 7 yrs 11 mos

Zoetermeer

As Senior Business Consultant I am the link between the workforce planning and scheduling processes of our customers and the Software of ORTEC. I analyze workforce processes and advise in improving them for further optimization. I am an expert on ORTEC Workforce.

Coördinator Planning HR



2003 + 2008 * 5 yrs

As coordinator Planning I was responsible for the resource planning of the NOS. I was functional manager for 9 workforce planners. Responsible for planning & control on human resources.



Manager Planning HR

Dutchview / NOB

2002 - 2003 + 1 yr

Manager of the resource planning department of Dutchview / NOB which planned 500 employees. Manager of 9 planners and 15 stage managers.



Teammanager

NOB / Dutchview

2000 - 2002 * 2 yrs

During this period the business unit of NOB1 worked for changed into Dutchview.



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35

Years Active

800

Employees



Countries

1800

Customers



80M -

Revenue







Where we are

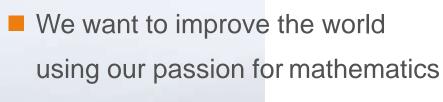






Mission











Solutions



Vehicle Routing



Load Building



Workforce Scheduling



Network Design



Field Service



SAP Solutions





Industries



Consumer Packaged Goods



Transportation



Oil, Gas and Chemicals



Health Care



Professional and Public Services



Retail





Build sustainability







ORTEC delivers directly to the three pillars of sustainability





Sustainability





ORTEC Workforce



Better work-life balance





Status



ORTEC Workforce

Development

Maintenance







We use a lot of tools, but



AGILE SCRUM





Development



Goal:

- Develop software to support 'large environments' (>15.000 employees).

Development

Problems

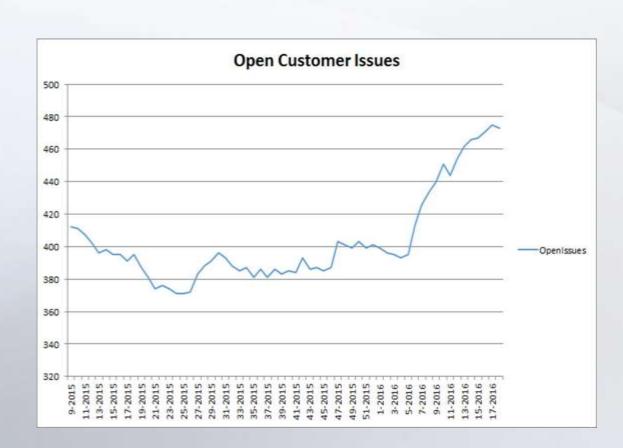
- Project going on now for three years
- Hire people from other departments and externally
- Reliability
 - Delivery dates are based on 'wishes' instead of actual estimates
 - Estimates are not reliable
- Projectmanagement No subproject is finished because of changing priorities
- No focus on finishing subprojects and even tasks
- Teamspirit low
 - Team lead determines what happens when
 - Employees are unsure about what they are building no big picture
 - Because the project was not finished on time there was a penalty





Maintenance





Maintenance





Maintenance



Goal

- Management: solve all problems
- Employees: solve problems that really need solving NOW

Problems

- **Huge backlog** of Must issues → 480 issues (output 10 per week)
- No time for analysis of 'weird' issues
- Must/Should/Could → 'Never' folder / High prio should
- Role team lead → does the intake of new issues and assigns tasks to team members
- Specialists What the issue is about determines who will do it
- Many escalations
- Natural variation in intake is invisible because the highs fill up the lows
- No focus on effort, only on number of issues

Maintenance





Help! The developer is drowning..







From Problems to UDE's



- Backlog is too high
- Leadtimes are often too long
- Priorities are changing constantly
- Customers are dissatisfied
- Qualitylevels are not met

Teammembers are exposed to high workloads

Satisfaction

Quality

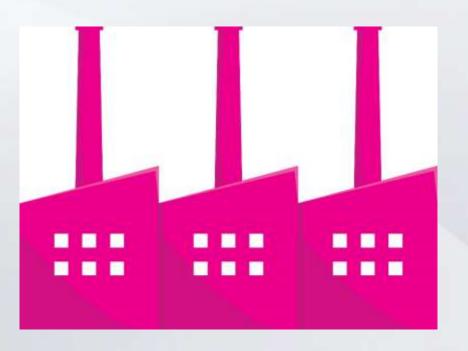
Flow



What to Change & How





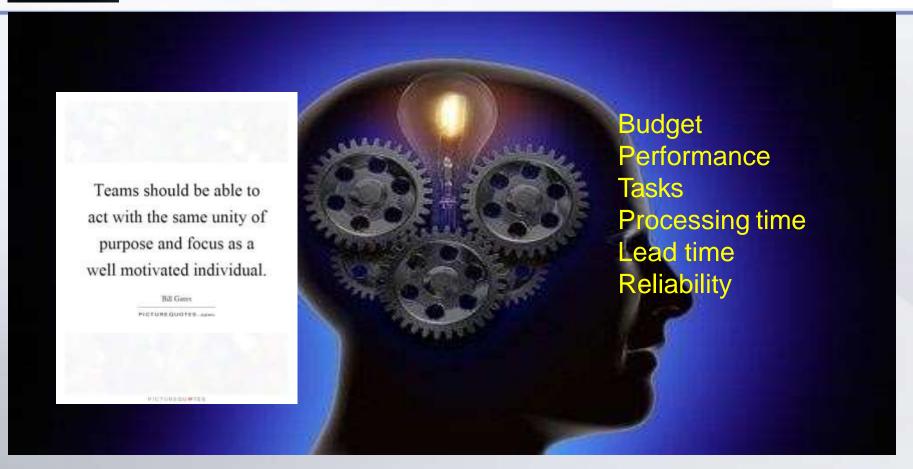




Community of Trust AND Unity of Purpose



(Necessary Conditions)





The Goal



ORTEC Workforce

Let ORTEC Workforce be valuable for customers, chosen prospects and ORTEC itself



- Happy customers
- Happy employee
- Happy financials



Target

90% of all OSD Workforce deliverables are delivered before or on the agreed date

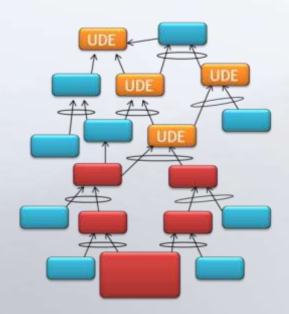


Development



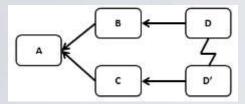
Development

Goal: Valuable product



- 1. Performance & Stability
- 2. Look & Feel







Define Product & Services Catalog



Maintenance Data from: 01-01-2017 Duration: 64 W				In: week: 10 points total: 1033 points				WIP: 34,5 points			Week: 8 points				Closed: Total: 998,5 points Standard: 1219 points				W 6	Reliability cards: Week: 75% 6 weeks: 81,8% Total: 86%		
Product	In		WIP	Closed				Lead time			Lead time Little <i>(days)</i>		avg. processingtime (days)			Reliability standard: 90%						
	Week	Total		Week	Norm	Total	Norm	Week	Total	Norm	Week	Totaal	Week	Total	ti	In ime veek)	%	Closed (6 weeks)	In time weeks		In time (total)	%
Mt-Patch	3	114	3	2	1	111	64	4,5	4,5	1	7,5	8,6	0,16	0,1	1	2	100%	12	12	100%	109	98
Mt-XS	1	138	2	2	1	136	64	3	14,5	3	5	4,7	0,96	0,3	4	1	50%	12	10	83%	131	96
Mt-S	2	283	8	3	2	275	128	7,8	11,6	5	13,3	9,3	0,96	1,0	9	3	100%	15	10	67%	238	87
Mt-M	2	196	8	1	5	188	321	23,6	12,9	8	40	13,6	4,68	2,5	8	0	0%	5	4	80%	133	71
Mt-L	0	6	0	0	0,5	6	32	0	19,2	10	0	0	0	3,7	5	0	0%	0	0	0%	5	83

- 1. Size: xsmall, small, medium, large fixes
- 2. Throughput: 4 pnts (dev days) per person per week
- 3. Lead Time: Every project, subproject and issue contains a due date
- 4. Reliability: the amount of work within the produced within the norm



Excessive Work in Progress?



- Variation & Dependencies
- Waiting Times
- Multitasking
- Longer Leadtimes, Less Throughput
- Increasing pressure
- Decreasing quality





Reduce WIP



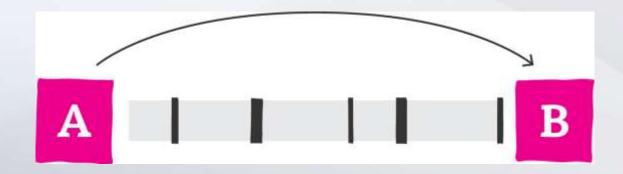
- Close non-important issues
- Create special teams to remove backlog
- Stop multitasking





Does your process look like this?







Optimize our process



- All steps required to make a good end product → move them to the main process (remove batching: 2nd review/code inspection, integrations)
- One process for all developments
- Focus on estimated delivery date
- Drastically reduce time spent in meetings (for a while)
- Brake down the project in as small as possible subprojects and cards



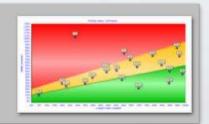
Unity of Priority & WIP limits





Multi Project Management

Optimize the "production" process of your projects



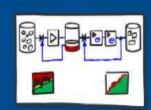


Single Project Management

Optimize the project delivery, with buffer-management for task priorities and handling uncertainty.



TameFlow



Manage Workpackages in projects

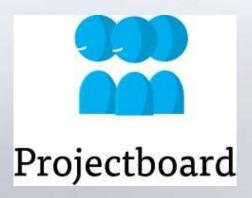
Optimize the "production" process of "cards" with the TameFlow approach for Agile and Kanban.

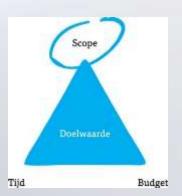


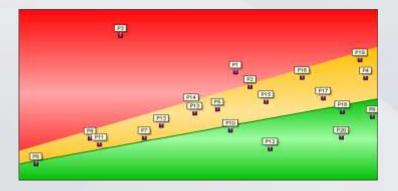


Manage our Portfolio





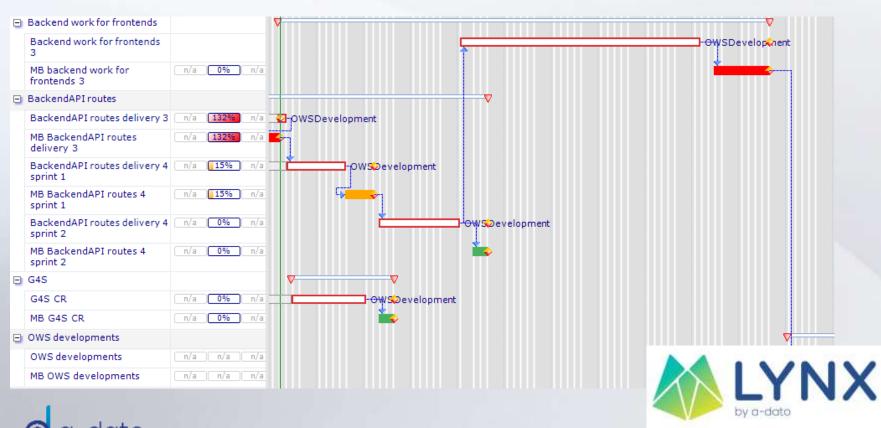


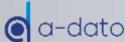




Manage our Projects



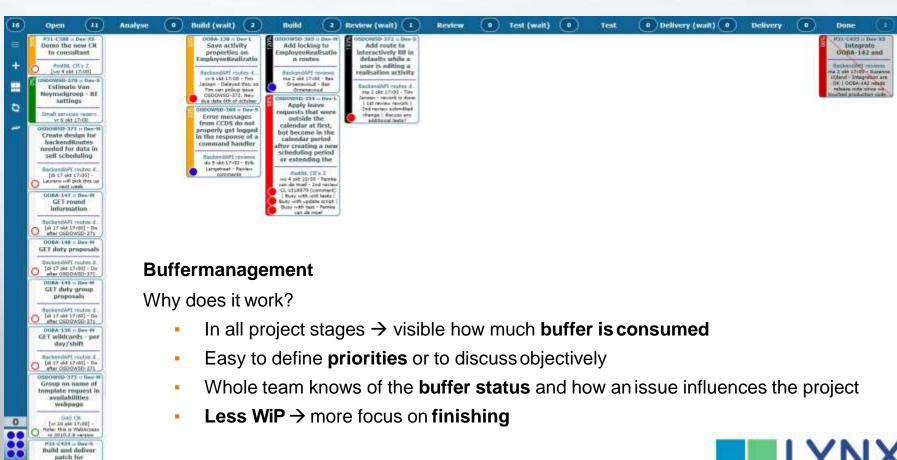


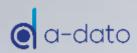




Manage our Workload





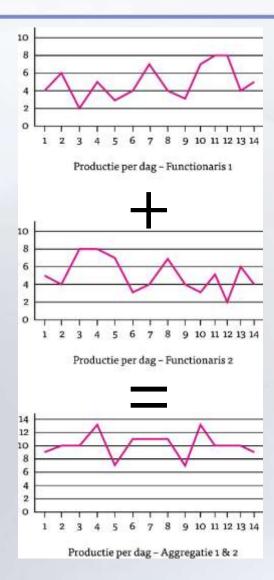






Assign Tasks to Teams







Teamwork



- Team decides about attention needs instead of team lead
- Team focuses on the Goal i.e. finishing tasks
- Teammembers support each other
- Less highs and lows





Manage the Flow



- Why: Measure
- What: Identify
- Where to: Decide
- How: Change



Reports & Structure

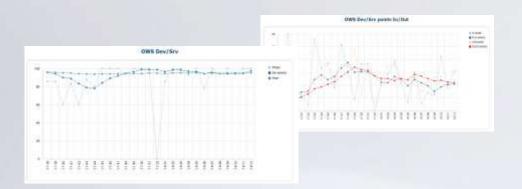


- Daily Standup
 - Cards progress
 - WiP

The state of the s

- Weekly Standup
 - Flow
 - Capacity
 - Throughput
- Monthly Sitdown
 - Analisys
 - Improvement









Process
Daily work
Reliability
Issues
Employees







Process

Daily work
Reliability
Issues
Employees

Efficient ≠ Effective







Process

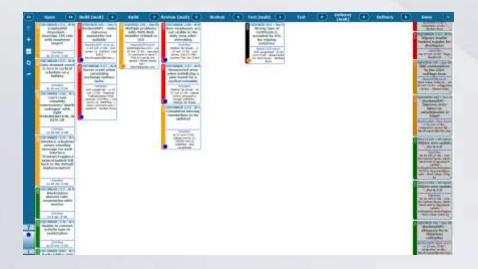
Daily work

Reliability

Issues

Employees

- WIP form 120 days to < 20 days
- Clear overview in what to do AND what not to do







Process

Daily work

Reliability

Issues

Employees

- From 30% to ≥ 90% performance on delivery on 6 w.a.
- From 15 escalations to ZERO







Process

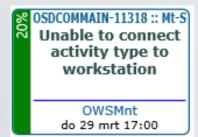
Daily work

Reliability

Issues

Employees

Lead time from 40 days to 19 days







Process

Daily work

Reliability

Issues

Employees

- WHY am I making this change?
- FOCUS
- Less work pressure
- PRIDE





Summary Solution Elements



TOC Solution for Services

Define your Operational Goal

Lower your WIP

Optimize your processes

Apply 3-level Buffer Management

Assign work to Teams

Manage = M - I - D - C







THANK YOU!

And Good Luck!