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# Making Change Happen using TOC Thinking Processes

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Jelena is a Co-Founder and Co-President of TOC Practitioners Alliance TOCPA, CEO and Senior TOC Expert at tocExpert, co-founder of tocExpert Network and TOC Practitioners Worldwide group on Facebook.

Jelena has been involved in TOC since 1999. She is a TOC expert, trainer and consultant, and provides TOC implementation support in production, supply chain and project management. Jelena has worked in various countries all over the world, including Japan, Poland, Germany, Switzerland, Turkey, Italy, Russia, Ukraine, India, China, Chile, Colombia, Mexico.

Jelena is the author of four advances books on TOC Thinking Processes: Behind the Cloud (2011), Through Clouds to Solutions (2013), Typical mistakes in working with TOC Logical Tools (2014), A Good Strategy & Tactic Tree (2016). Together with Oded Cohen Jelena has coauthored the book Theory of Constraints Fundamentals many publications (2012). She has and presentations, and has contributed to a number of books on TOC, the TOCICO Dictionary, and the bank of TOC facebook.com/groups/1014476831927643/ materials on TOCPA portal. Jelena translated and edited



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several major TOC books. www.tocpractice.com





## Making change happen

## What is Change in a system?

It is bringing in a new solution





### Making change happen

Whenever we speak about "making change HAPPEN" this means that the decision about the change (or a NEED for the change) has been made or is being considered.

#### This means that we ALREADY know

- What NEW (Change) we will bring (want to bring) to our reality
- What CURRENT in our reality will be stopped or replaced by the NEW (Change)
- What benefits we will gain as the result
- That the NEW (Change) will NOT bring harm to our system.





## Making change happen

## Then

thinking/planning how to make change HAPPEN is about

OVERCOMING OBSTACLES of not having enough knowledge of:

- how to implement the change technically
- how to bring people on board

On different levels – owners, bosses, peers, subordinates, contractors, vendors, clients, investors, etc.



# Common confusion between making decision to implement and getting collaboration of people who are assigned to implement



### The pre-decision stage

The decision is made to implement the change

Idea

Relevant people evaluate change and raise reservations/concerns/suggestions

The post-decision stage

Decision

PRE-IMPLEMENTATION

IMPLEMENTATION ROLL-OUT

**FULL EXECUTION** 

In the post-decision stage there is no room any more to persuade people to implement. The decision to implement has been made by people who are authorized by the company to make such decisions.



### **6 Layers of Resistance to Change**



# To address DECISION-MAKERS:

- 1. Disagreement on the problem
- 2. Disagreement on the direction of solution
- 3. Disagreement that the solution will bring the desired benefits

## Layers 1-5

#### Yes, but...

- 4. Fear that the solution will result in negative consequences
- 5. Obstacles to implementation seem to be impossible to overcome
- 6. Say "Yes" and do nothing

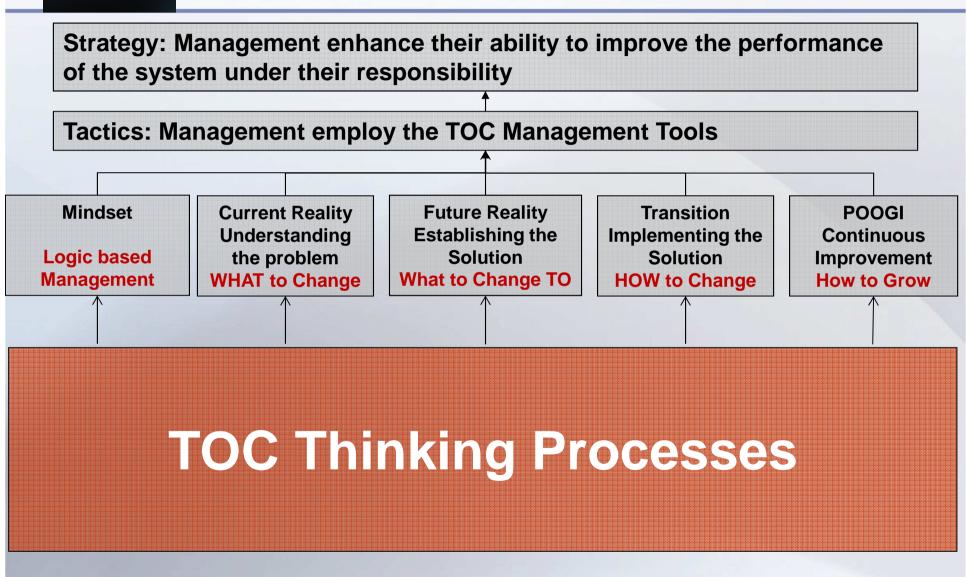
To address
RESOURCES:
only
Layers 4-6



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## For Change Decision-Makers







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## For Change Decision-Makers



Strategy: Management enhance their ability to improve the performance of the system under their responsibility **Tactics: Management employ the TOC Management Tools** Mindset **Future Reality Transition Current Reality POOGI Understanding Establishing the** Implementing the Continuous Solution Logic based the problem Solution **Improvement Management WHAT to Change** What to Change TO **HOW to Change How to Grow**  Pivot UDEs Fire-Fighting U-Shape Ambitious Direction UDE Cloud Cloud · C&E Target Injections Consolidated Inner Dilemma/ • GLR • PRT • Inner Dilemma/ Cloud Conflict Cloud Detailed plan • DE Core Cloud **Conflict Cloud** • S&T NBR • CRT FRT



# Pre-decision stage – for the level of decision-makers only!



The decision is made to implement the change

Idea

Relevant people evaluate change and raise reservations/concerns/suggestions



What to change
What to change to

**How to implement change – technical side** 

Mindset

**Logic based Management** 

Current Reality
Understanding
the problem
WHAT to Change

Future Reality
Establishing the
Solution
What to Change TO

Implementing the Solution

**Transition** 

**HOW to Change** 

POOGI Continuous Improvement How to Grow



# Why is change needed? The only justification is – a clear GAP



PLAN
Measurable &
quantified

Our targets

**ACTUAL** 

LOW PERFORMANCE MEASUREMENTS



# Why is change needed? The only justification is – a clear GAP



PLAN
Measurable &
quantified

Our targets

**ACTUAL** 

# LOW PERFORMANCE MEASUREMENTS

Make to Order:

• Unsatisfactory On-Time Delivery

• Too long Quoted Lead Time

Make to Stock:

• Low Availability (high level of shortages)
• Low Inventory Turns (high level of surpluses)



# Why are performance measurements low?



PLAN
Measurable
& quantified

Our targets

**ACTUAL** 

OTIF too low Quoted Lead Time too long

Availability too low

Inventory turns too low

PERSISTENT PROBLEMS
THAT DO NOT ALLOW US TO
ACHIEVE THE DESIRED
TARGET

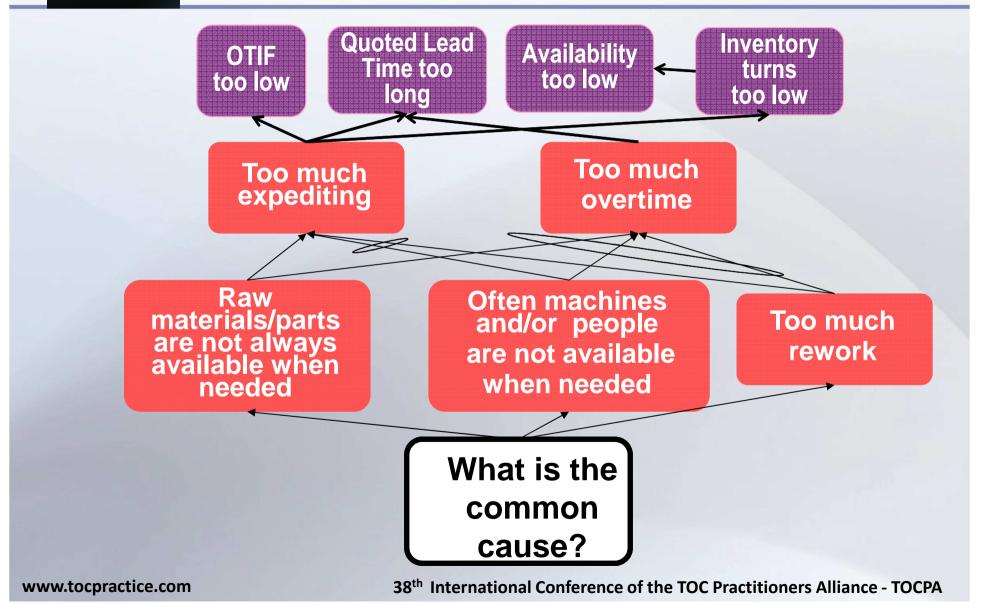
UDEs
UnDesirable Effects

- Often machines and/or people are not available when needed
- Priorities constantly shift
- Raw materials/parts are not always available when needed
- Too much expediting
- Too much over time
- Too much rework
- Too many SKUs with too high inventory levels
- Too much dead or obsolete inventory



# Why are performance measurements low?

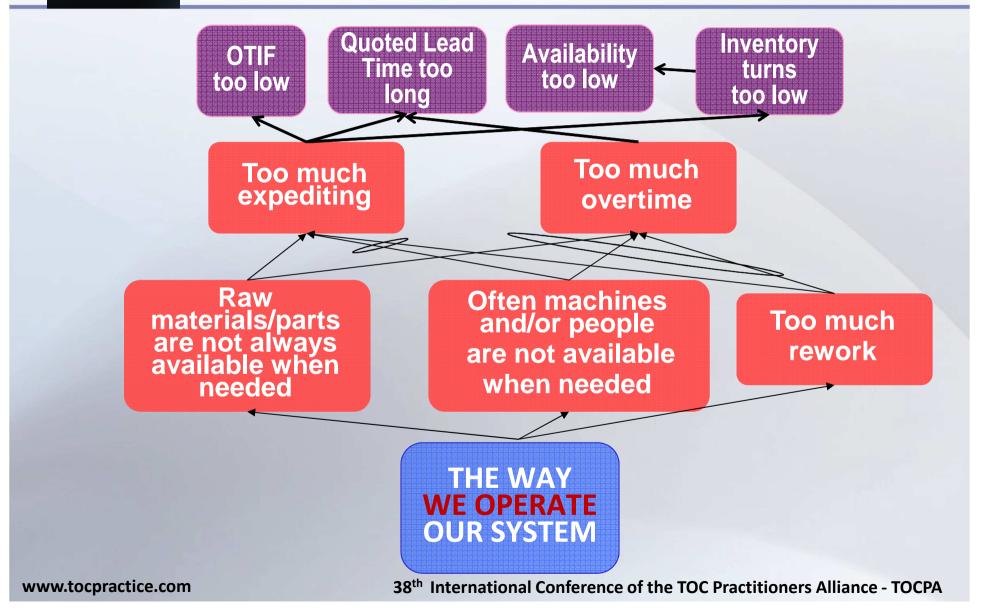






# Why are performance measurements low?







# The way we operate our system



Our goal/ objective Important needs of the system and Necessary Conditions to achieve our goal/ objective

Actions that we take to achieve the important needs of the system

A
Make money now
and in the future

Ensure on-time delivery of orders to customers

Perform according to the cost expectations set by budget

Take expensive corrective actions to expedite the flow towards the order completion

D

D'
Act according to the plan that was set

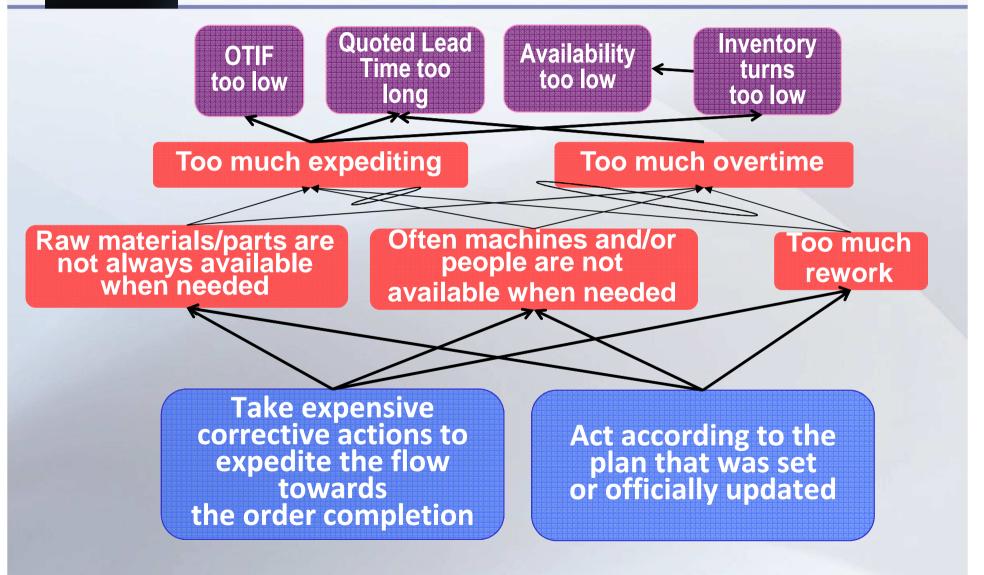
plan that was set or officially updated

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# The way we operate our system







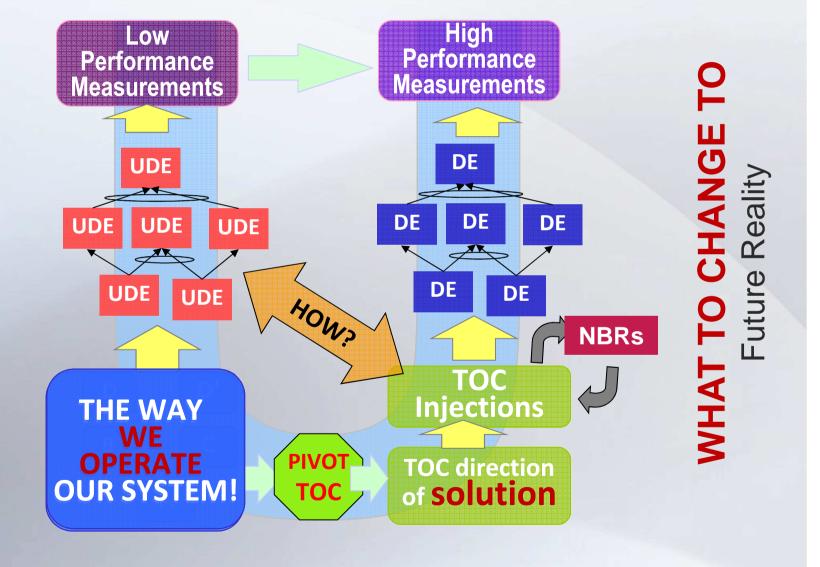
Reality CHAN

Current

#### **Full picture for Decision-Makers:**



#### From PROBLEM to SOLUTION



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# Detailing the implementation to sizable and auditable steps



Levels of resistance & U-Shape

**Strategy & Tactic Tree** 

<b>Level of</b>
<b>DECISION</b>
<b>MAKERS</b>

1. Knowing the problem

2. Knowing the direction of solution

3. Justifying that the solution will bring the desired benefits

- 4. Removing potential negative consequences
- 5. Removing obstacles to implementation

WHY THERE IS A NEED TO IMPLEMENT THIS ELEMENT OF THE SOLUTION

WHICH TACTICS WILL LEAD TO ACHIEVING WHICH STRATEGIES

CONDITIONS, EXISTENT OR TO BE CREATED, THAT ENSURE THAT TACTICS WILL ACHIEVE THEIR STRATEGIES

HOW TO REMOVE KNOWN RISKS

DETAILS OF 'HOW' TO THE LOWEST NEEDED LEVEL



# One of the biggest concerns: How to Overcome RESISTANCE of people who are assigned to implement the change?



When someone disagrees/resists, it means that

• They see a severe negative outcome for themselves from doing as told, and they do not know how to prevent this negative

## **OR/AND**

 They see severe obstacles that they do not know how to overcome or have no authority to take actions to overcome the obstacle





## **Post-decision stage**



- 1. Disagreement on the problem
- 2. Disagreement on the direction of solution
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#### Yes, but...

- 4. Fear that the solution will result in negative consequences
- 5. Obstacles to implementation seem to be impossible to overcome
- 6. Say "Yes" and do nothing

To address
RESOURCES:
only
Layers 4-6



## **Post-decision stage**





In the post-decision stage it is not about persuading, but about ENSURING that people DO do what needs to be done.

Mindset

Logic based

Management

Current Reality
Understanding
the problem
WHAT to Change

**Future Reality** 

Removing Negative Outcomes

Transition 'HOW' & Removing Obstacles

POOGI Continuous Improvement How to Grow

Solutions to all known potential negative outcomes and obstacles are developed in the process of change design and captured in the Strategy & Tactic Tree



#### **HOWEVER**



- Even when the management works out how to remove potential negative outcomes and obstacles,
- the unavoidable concern of the resources that must implement the change will be that the change will bring disturbance to the person's routine course of life/work/activities and will result in additional load.

This is Layer 4 – a perceived negative outcome, and it has nothing to do with looking at the change from the system point of view.

BUT because People WILL NOT speak about it managers interpret is as Layer 6 "Say Yes and do nothing".



#### **Local vs Global**

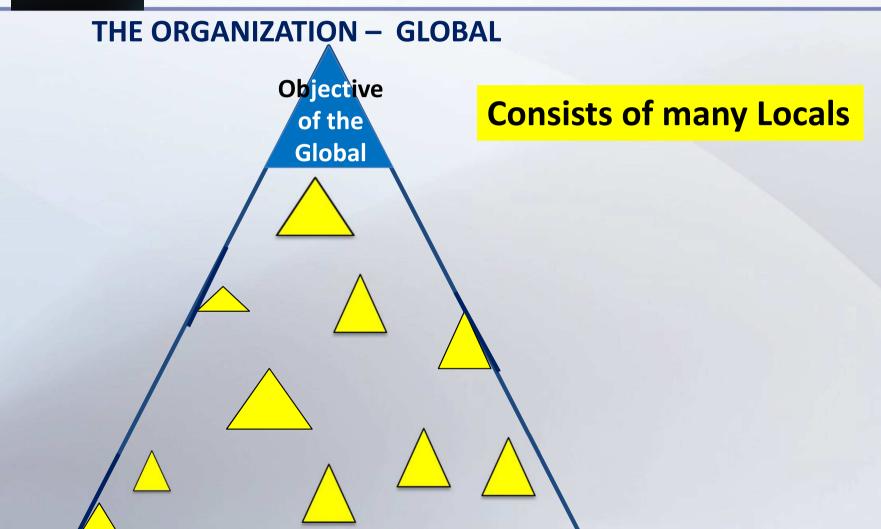






#### **Local vs Global**

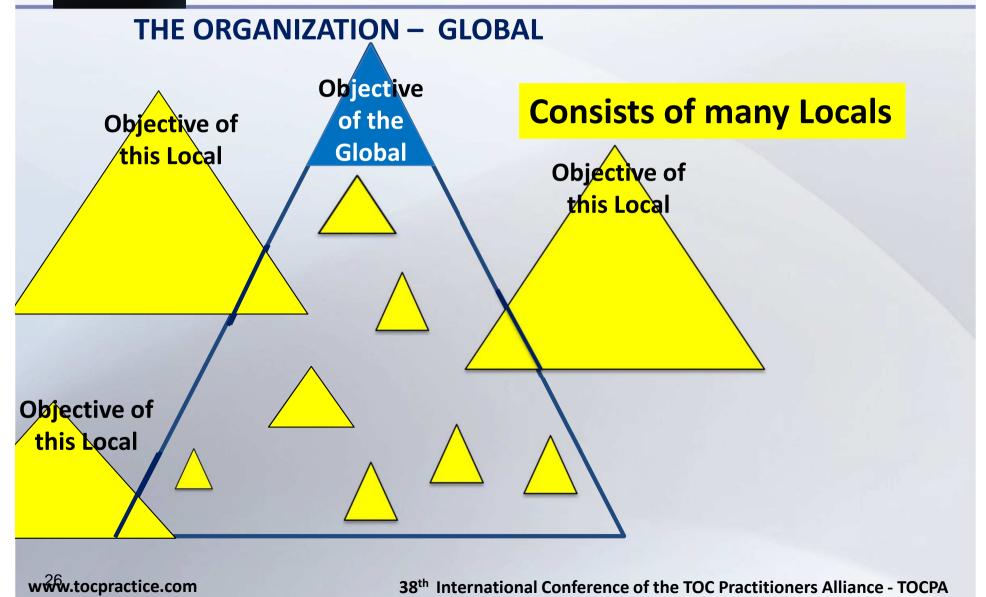






# Local vs Global – not one, but TWO

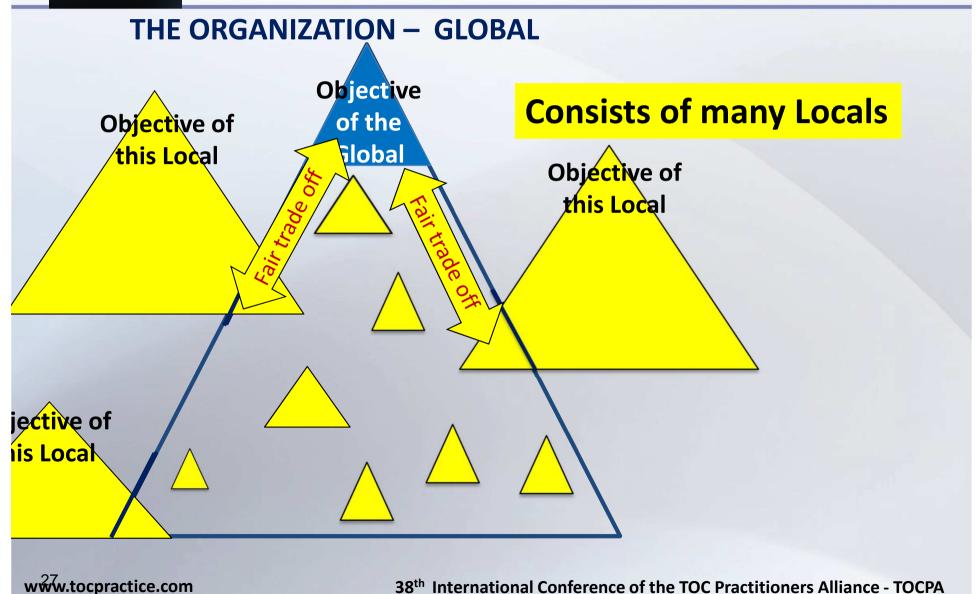






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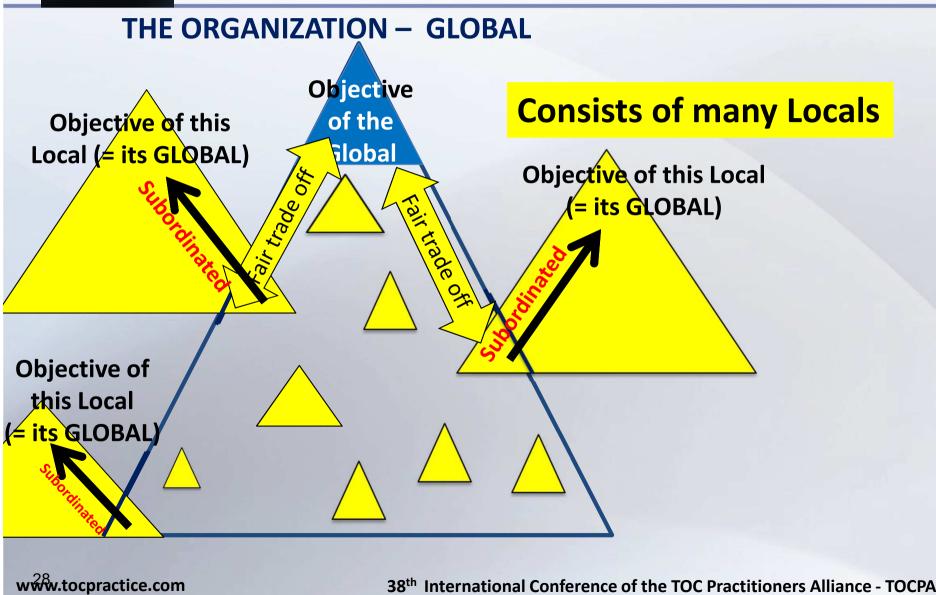






# Local vs Global not one, but TWO

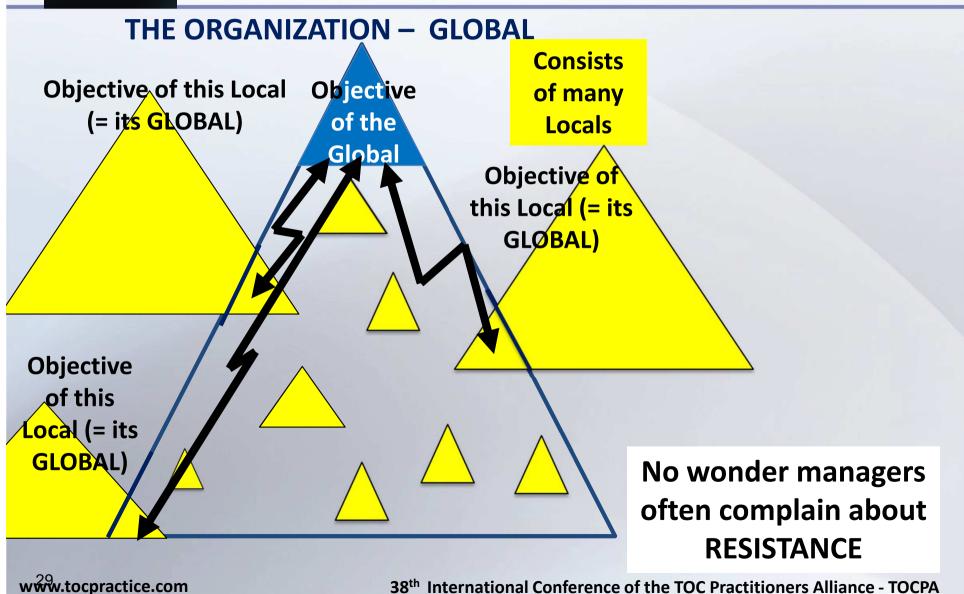






### The reality

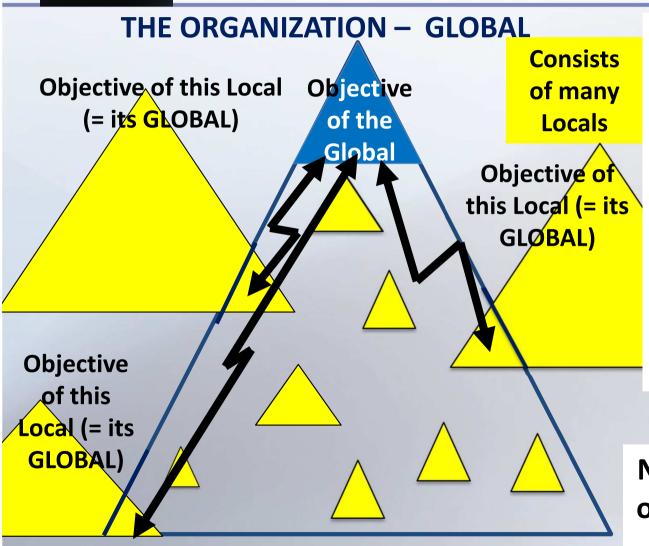






### The reality





The CONFLICT may happen ONLY IF the Local:

- Interfere with the Global
- Does not contribute to the Global
- Does not contribute ENOUGH to the Global

This is reflected in BEHAVIOUR

No wonder managers often complain about RESISTANCE

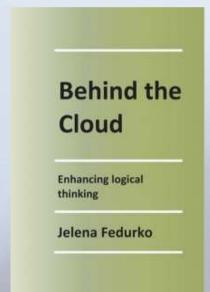
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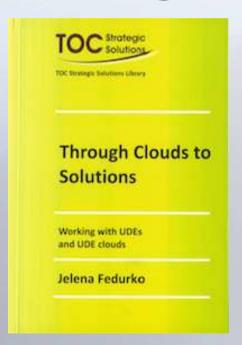


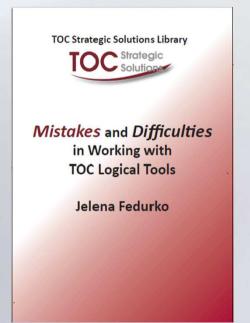


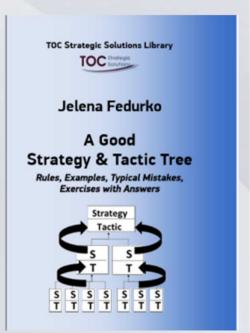


# for understanding the problem, developing the solution and structuring the implementation









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